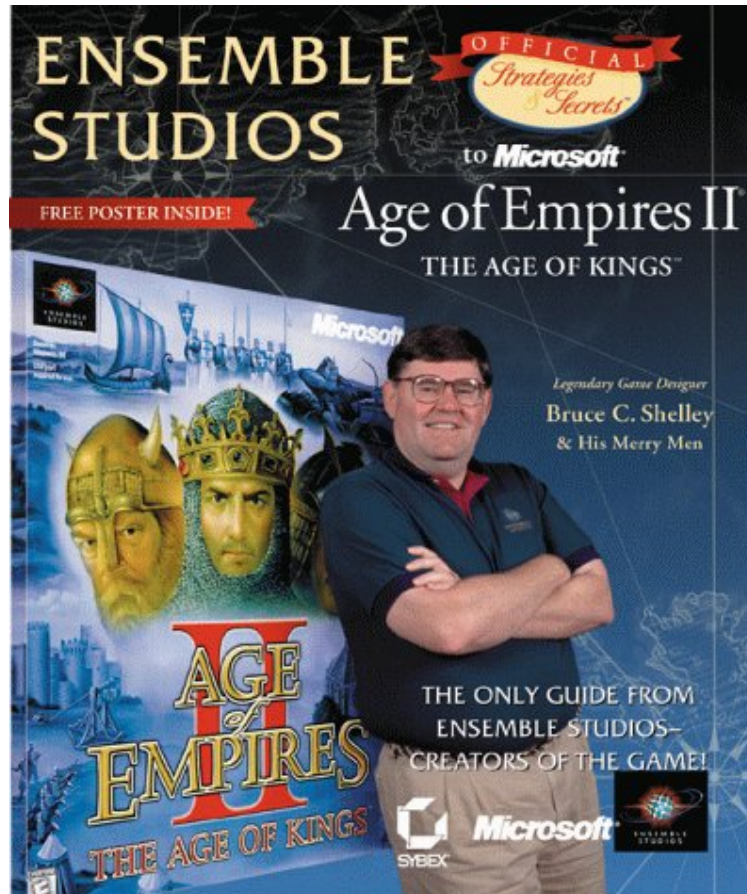


(Free) Ensemble Studios Official Strategies Secrets to Microsoft's Age of Empires II: The Age of Kings

Ensemble Studios Official Strategies Secrets to Microsoft's Age of Empires II: The Age of Kings

Bruce C. Shelley

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Bruce C. Shelley : Ensemble Studios Official Strategies Secrets to Microsoft's Age of Empires II: The Age of Kings before purchasing it in order to gage whether or not it would be worth my time, and all praised Ensemble Studios Official Strategies Secrets to Microsoft's Age of Empires II: The Age of Kings:

0 of 0 people found the following review helpful. Excellent book of hints tipsBy Home SliceHere's the first book you should read before other people's web stuff. I wish I'd had this before I started. This explained how why to do certain strategies with your villagers resources. Choice stuff.11 of 11 people found the following review helpful. Invaluable resource in improving to masteryBy tropic_of_criticismAOK is a complex game, and you won't be able to get all its nuances without help. This is the help you need. By giving insight into the AI of various units, you come away with winning strategies during single-player action. Insight into the strenghts and weaknesses of each unit prove absolutely indispensible to network play. And the sections on the making of the game give anyone with even an inkling towards game design a better idea about the process of creating one of the most solidly playable games on the market.Most

strategy guides are either rehashes of the obvious, or so incredibly detailed they take much of the fun out of playing. This one strikes the right balance by giving you detailed information about the capabilities of the various units and empires, while never asserting a "proper" way to employ that information. If you want to get maximum enjoyment out of your software purchase, this is the guide that will get you there. 1 of 1 people found the following review helpful.

Good advice
By William McNeill
I'm revising my review, because after playing the game for awhile, I realized the advice I poo-pooed actually comes in handy. **HOT KEYS ARE ESSENTIAL.** This is probably the most critical piece of advice I overlooked, a piece which this book covers well. There are also good tactics for each culture. I recommend this book. For context, my original review appears below: I was disappointed with the "secrets" contained in this book. I'm only a beginner and it didn't really tell me anything I didn't know or couldn't figure out for myself. Some of the lame advice included "use hotkeys," "listen for the audio clues," and "use combined arms." Section on Diplomacy was weak and it didn't really mention how to handle a game against several computer opponents which always tend to gang up on you. Scenario section looked quite helpful if you play the scenarios, but I don't. I would recommend this book for raw beginners, but not anyone above that.

In the sequel to one of the most popular real-time strategy games of the past two years, Microsoft moves the setting of Age of Empires forward in time to cover the thousand-year period from the collapse of Rome to the late Middle Ages. This essential strategy guide provides walkthroughs of every scenario, as well as step-by-step instructions for building units and advancing technologies. Multiplayer fans will find valuable tips and tricks for defeating online competitors.