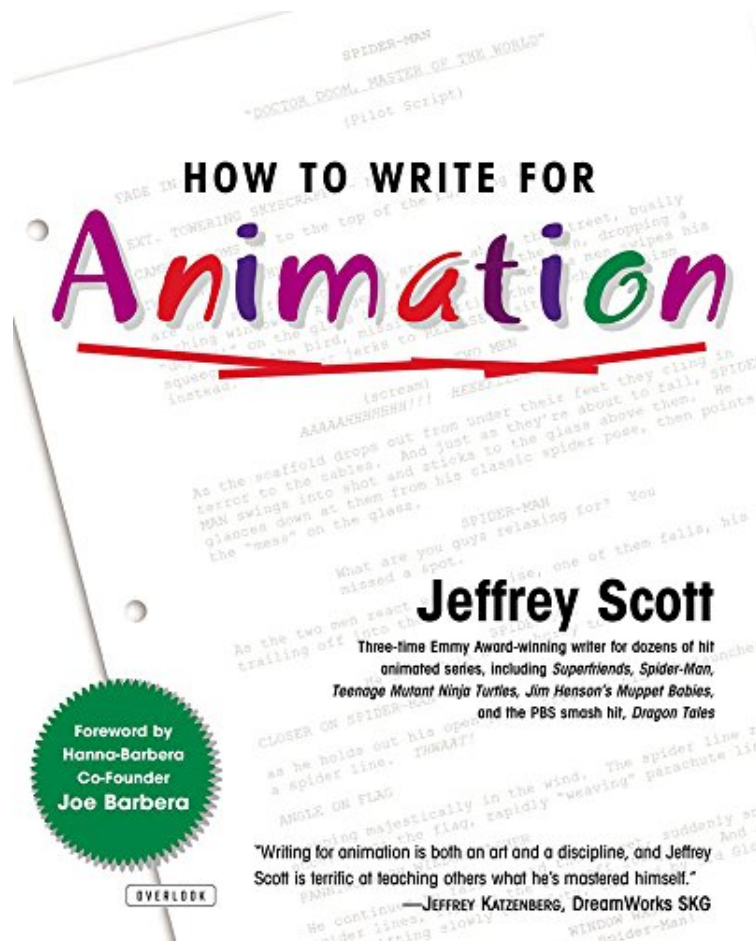


How to Write for Animation

Jeffrey Scott

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Jeffrey Scott : How to Write for Animation before purchasing it in order to gauge whether or not it would be worth my time, and all praised How to Write for Animation:

0 of 0 people found the following review helpful. A solid guide on writing for animation! By Phil Jeffrey Scott's book is very easy to understand and fun to read. Scott explains several examples of his own work and shows how to develop a premise, find your story beats, write an outline, and finally a script. He gives great advice on rewriting and writing humor as well. There are some advanced tips for those already familiar with animation writing. No matter your experience level, you'll probably find yourself referring back to this book while working on your projects. This book was published in the early 2000s, so it lacks information about online animation. It would be nice to have an updated version with more about writing for a web series, but I think that it's still very useful as is. I'd highly recommend this book to anyone interested in writing for animation. 2 of 2 people found the following review helpful. Like having a coffee with your pal Jeffrey... By Arturo Toledo I didn't know who he was before buying the book but you bet I learned who he is and what he's done. Great person to read and learn from. The book was very inspiring but specially was

technically stimulating to the level that for the first time in my life I think I can give it a shot and write something. He explained writing the script not as an art but a science. Most of the times when he mentioned that writing is also an art he referred to this a "something that takes years to develop" so instead of making me feel bad about this, he went ahead and taught me the basics, the basic structure, the basic approach and it was killer to have some actual samples of his work reinforcing his words. The book is technical so don't expect an "about my life" book which is great... it's clear that Jeffrey has forged his talent and reputation by his work and not by saying how great he is. The book starts technical and ends in a more conversational way when Jeffrey tells you his "points of view" on different media types including internet. One thing I would love to ask him is to release an updated edition or even a new book on writing for a) writing for the internet and b) full length picture writing. When he wrote this book, internet animation was booming, now it's here so, some advice from him on this regard would be useful. 0 of 0 people found the following review helpful. Learned from a Master By Rick Potter Great info., more than a class could ever teach. Don't sweat the small errors in the book. If nothing else, it's a good exercise in writing action. Thanks, Jeffrey.

How to Write for Animation is the ultimate guide for anyone with ambitions of writing for the most rapidly developing medium in all of entertainment. In recent years, the world of animation has expanded far beyond the Saturday morning cartoons that generations of Americans grew up watching. Recent years have seen a boom in animation hit prime-time television series, blockbuster cutting-edge digitally animated features, conventional animation. The expanding market is luring writers who have an eye toward the future and an eagerness to work in a medium where the only limit is the depth of one's imagination. With step-by-step instructions and the insights of a seasoned veteran, award-winning animation writer Jeffrey Scott details the process of developing even the vaguest of ideas into a fully realized animation script. He details every stop on the road from inspiration to presentation, with sections on premises, outlines, treatments, description, and dialogue, and much more.

"As one of the top names in the animation field, a man who's done it all and done it with style, Jeffrey Scott has not only given us the result of years of invaluable experience, but a damn good read as well." About the Author Jeffrey Scott is one of animation's most acclaimed writers. He has written over six hundred animated television scripts for such series as Superfriends, Jim Henson's Muppet Babies, and Teenage Mutant Ninja Turtles. His work has been recognized with three Emmy Awards and a Humanitas Prize.