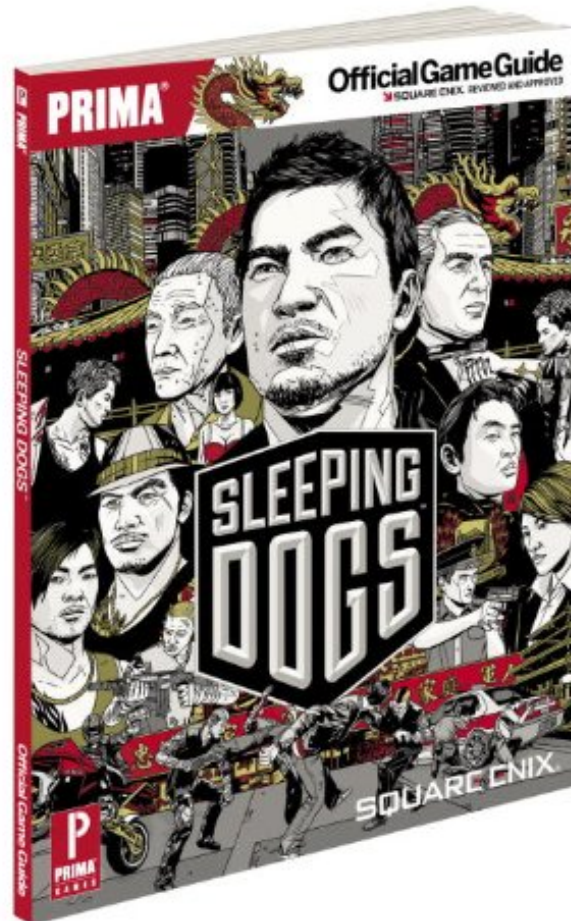


(Library ebook) Sleeping Dogs: Prima Official Game Guide

Sleeping Dogs: Prima Official Game Guide

Alex Musa

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Alex Musa : Sleeping Dogs: Prima Official Game Guide before purchasing it in order to gage whether or not it would be worth my time, and all praised Sleeping Dogs: Prima Official Game Guide:

10 of 10 people found the following review helpful. good to knowBy timrsingsWhen lost in the game trying to figure out where stuff is, this is a good book to have. On the down side, the maps are so small that it's hard to pinpoint exactly where the things are according to them (maps). If you're just looking for game tips, stick to just playing the game. It's straightforward enough that you don't need a guide.0 of 0 people found the following review helpful. WORTH BUYING!!!By Brett Colbert III have always loved guide books because they really help you alot, especially when it comes to the most hardest missions. They also give you tips and easier ways to pass a mission. Sometimes, I would either look up internet guides or watch youtube videos to see how to pass a level on this game. Doesn't look like

I'll have to do that anymore. 18 of 20 people found the following review helpful. Decent for walk-through, useless for collectibles

By Cardician

First let me just say that I'm a bit of a guide collector. I enjoy getting guides for a lot of games and so I've read through my fair share of them. While this guide is serviceable when it comes to a walk-through for the game, that isn't what a lot of people tend to buy guides for. A lot of people, myself included, get guides for games like this to help with the collectibles. Take GTA IV for instance. While some people are dedicated enough to find all 100 pigeons with a very meticulous search through the game, many are not. That's where a well written guide comes in handy. It shows you a map with the locations of the collectibles marked and a detailed explanation on how to reach said location. This guide is absolutely useless when it comes to the collectible section. They literally show you a screenshot of Shen standing next to the collectible and then they put a big icon on a little map to help you figure out where it is. Problem is, the icon is too big for the map, so you can't narrow down from it where exactly the circle is indicating, and the screenshot is all but useless in actually locating the collectible. That's it. No written explanation, nothing. OK, to be fair, it does provide 15 minor Tips on the locations of lock boxes. The problem is, that's out of 100 lock boxes. The rest you have to rely on the unhelpful screenshot and the non-useful large icon on the small map. But there are places where the guide flat out lies. For instance, and I quote, "Certain shrines are well hidden, and will have special notes on how to reach them." Out of 50 shrines, guess how many have tips or notes? Absolutely zero. Fortunately, for some of the collectibles, you earn methods in the game with which to locate them on your map. But that isn't the case for all the collectibles, which is where a decent guide would come in handy. This unfortunately is not a decent guide. So while this guide does provide some value, as far as helping you find collectibles it's all but worthless. No point in wasting the money on this one, at least in my opinion.

Explore a whole new open-world environment with fully detailed maps to uncover every illegal race, cock fight or karaoke bar to visit in the gritty streets of Hong Kong. Survive even the most intense shootouts with a breakdown of every weapon in the game- learn where to find them and how to get the most out of them. Complete every story mission with expert tips and unlock every side quest along the way. Prepare to own the land and sea with guidance to the most exotic cars, superbikes, and speedboats in the game along with all the key stunt locations to master. With over a hundred different ways to beat down, skewer, and take out enemies, the hand to hand tactics section shows the most effective and brutal melee combat to use. Take a tour behind the scenes to see how the team responsible for Sleeping Dogs managed to create a whole new world of brutal melee combat, intense racing, and epic shootouts in the streets of Hong Kong.